Assets from Prototype2 as it is a 2D game - will change drawings later

Start Screen

Instructions screen

Welcome Screen

Create animations - death, jump, run, stop running (at end)

Create game characters

Create background

Create Ground

Create rocks

Create buckets

Create stone

Create rope

Create falling animation?

End of level drawing/ animation

Level icon

Pause icon

Pause Screen - resume, restart, exit

Create running plane and background plane

Create player

Create player controller - how to move

Create spawner - obstacles and well pieces

Camera view

Respawn/ change level

Increase difficulty for each level

Change background for levels?